DEFENSIVE AND COMPETITIVE BIDDING		LEA	ADS AND SIG	GNALS	EBL CONVENTION CARD
OVERCALLS (Style: Responses: 1 / 2 Level; Reopening)	OPENING	LEADS STYLE			
At 1-level 3-17HCP, 5+crd		Lead		In Partner's Suit	CATEGORY: Green
At 2-level 10-17HCP, (5)6+crd					
After 1M overcall: 2NT=4crd fit, inv+. 3X=4crd fit, 7-9HCP	Suit	1/3/5		1/3/5	NCBO: Netherlands
Responses on 2-level NF	NT	Attitude		1/3/5	PLAYERS: Doris van Delft & Emma de Ruiter
	Subseq	2/4 through		1/3/5	EVENT: European National Teams Championships 2024
			ards declarer		_
		n AK we lead the		on in side suit	_
ANTE OTVERS CARTA (and others as		n count attitude in	partners suit		GY/GENDA GYD D AADYY
1NT OVERCALL (2 <sup>nd</sup> /4 <sup>th</sup> Live; Responses; Reopening)	LEADS				SYSTEM SUMMARY
15-17(18), responses system on	Lead	Vs. Suit		Vs. NT	
(1m) p (p) 1NT = 11-14, responses system on	Ace	Ax, AK+		Ax, AK+	GENERAL APPROACH AND STYLE
(1M) p (p) 1NT = 11-16, responses system on	King	AK, KQ+,	Kx	AK, KQ+, Kx	Dutch Doubleton
	Queen	QJ+, Qx	T	QJ+, Qx	2/1 GF
HIMD OVEROALLS (SALL, D., VI LAW)	Jack	JT+, KJT+,		JT+, HJT+, Jx	1 ◆=5crd or 4441
JUMP OVERCALLS (Style; Responses; Unusual NT)	10	T9+, HT9+	, 1X	T9+, HT9+, Tx	5crd M
Weak, can be 5crd and very light NV (0+HCP)	9	9x	37	9x, H98+	
(1m) 2NT = 5-5 lowest suits	Hi-X Lo-X	Xx, xxXx,		Xx, xXx, xXxx, xXxxx	
(1M) 2NT = 5-5 highest suits		xxX, xxxxX		HxX, HxxX, HxxxX	_
Reopen: 13-16HCP, 6crd		IN ORDER OF I		1 D: 1:	CDECLAL BIDG WHAT MAY DECLIDE DEFENCE
DIRECT & JUMP CUE BIDS (Style; Response; Reopen)		artner's Lead	Declarer's I		SPECIAL BIDS THAT MAY REQUIRE DEFENSE
(1m) 2m = 5-5 highest suits		-H=enc	L-H=even	L-H=enc	1 ♣ -1 ♦=any 0-7/nat/4-4M/bal
(1m) 3m = 5-5 other suits		uit preference	Suit prefere		2 ♦/M NV can be very weak (0-9HCP) and 5crd suit
(1M) 2M = 5-5 other suits		-H=even		L-H=even	$1NT = 10-13 \ 1^{st}/2^{nd} \ seat \ NV$
(1M) 3M = 5-5 lowest suits		-H=enc	L-H=even	L-H=enc	_
VS. NT (vs. Strong/Weak; Reopening;PH)		uit preference	Suit prefere		
2♣=M's, 2♦=(5)6crd in a M, 2M=5crd M + 4+crd m, 2NT=minors		-H=even		L-H=enc	_
$X=5(6)$ crd m + 4crd M or 6crd $\blacklozenge$				SP in opponents trump suit	
VS weak NT: X = penalty, rest same		ow=enc) against N	T in both hand	ls	
	SP if count	is not necessary			_
			DOUBLES	3	
VS.PREEMTS (Doubles; Cue-bids; Jumps; NT Bids)	TAKEOU'	Γ DOUBLES (Sty	le; Responses	; Reopening)	-
(2/3m) 4♣=om+M, 4♦=M's	TAKEOUT DOUBLES (Style; Responses; Reopening) Almost every X is take out			<u> </u>	
(2/3M) 4. = . +oM, 4. = . +oM, 4M=m's		•			
Lebensohl after (2X) X (P)					
VS. ARTIFICIAL STRONG OPENINGS- i.e. 14 or 24					SPECIAL FORCING PASS SEQUENCES
Against precision: X=majors, 1NT= minors	SPECIAL.	ARTIFICIAL &	COMPETIT	IVE DBLS/RDLS	V vs NV (3m) X/3X (5m) or similar situations
1 <b></b> (1 ♦ ) X = 4+crd ♥					After 2.4 opening
	1m (1♥) X				After 2/1 GF
OVER OPPONENTS' TAKEOUT DOUBLE	Support X/XX				IMPORTANT NOTES
Transfers after 1. (X) and 1M (X)	Support MAX				We play a lot of transfers in competition
Jumps on 3-level weak (2-8HCP)					F-all a rot of aumoroto in competition
					PSYCHICS: rare
	•				

c b	F	MIN. NO. OF CARDS	NEG.DBL THRU						
OPENING	TICK IF ARTIFICIAL			DESCRIPTION	RESPONSES	SUBSEQUENT ACTION	COMPETITIVE & PASSED HAND BIDDING		
1*	х	2	4.	11+HCP (almost) Forcing Any 4432 Can be 5crd ♦ with 18/19bal Can be GF with ♣	1 ← =0-7HCP any/natural ←/7-11HCP 4-4 M's/bal 1M=(7)8+HCP, can be longer ← 1NT=8-10 2 ♣=(9)10+HCP 2X=8-11HCP, 6crd 3X=nat, 2-8HCP	1 ♣ - 1 ♦ - 1 ♥ = 12 - 14bal / ♣ + ♥ unbal 1 ♣ - 1 X - 1 ♠ = unbal 1 ♣ - 1 NT = 18 - 19bal 1 ♣ - 1 X - 2 ♦ = reverse or strong with ♣	Transfers		
1♦		4	4 🖍	5crd of 4441, 11+HCP	2♣=GF, 2♦=(9)10+HCP 2M/3♣=8-11HCP, 6crd		Transfers		
1♥		5	4.	5+crd, 11+HCP	2♣=GF, can be short 2♦=GF, natural 2NT=8-13HCP, 3+crd fit 3m/2♠=8-11HCP, 6crd 3NT=splinter M-1, 4♣=splinter, 4♦=good 4♥ bid	1M-1NT-2 <b>*</b> =any 16+ or 11-15 6crd M 1M-1NT-2NT=GF 5-5 1M-1NT-3X=inv 5-5 1M-2NT-3 <b>*</b> =GF relay	Transfers 2♣=8-11 3+crd fit		
1 🛦		5	4♥	5+crd, 11+HCP	Same as over 1 ♥ 2 ♥=GF natural, 3 ♥=8-11HCP 6crd, 4 ♥=tp		Same as over 1♥		
INT	Х		4 🖍	1 <sup>st</sup> /2 <sup>nd</sup> seat NV 10-13, can be slightly unbal	2♣=any invite, 2♦=GF, rest=tp		Transferlebensohl		
				Other positions (14)15-17	2♣=stayman, 2♦/♥=transfer, 2♠=invite for NT or ♣, 2NT=♦ or minors, 3♣=asks for 5crd M, 3♦=5M332, 3M=short, 4♣=M's, 4♦=♥, 4♥=♠		Transferlebensohl		
2*	Х	0	4♠	Any GF hand	2♦=waiting, 2M=HHxxxx	2 <b>.</b> -2 <b>.</b> -2 <b>.</b> =nat or 24+bal			
2♦		5		V 6crd 4-10HCP NV 5+crd 0-9HCP	2NT=asking				
2♥		5		Same as 2♦	2NT=asking				
2 🏚				Same as 2♦	2NT=asking				
2NT			4 🖍	(19)20-21	3♣=asks for M's, 3♦/♥=transfer, 3♠=minors, 4♣=♥ SI, 4♦=S SI, 4♥=♣ SI, 4♠=♦ SI	Minor suit ask			
3 <b>.</b>		6		V 7crd suit 5-10HCP NV 6+crd 2-9HCP	3♦=asks for 3crd M, 3M=forcing, 4♦=SI ♣				
3♦ 3♥ 3♠		6		Same as 3.4	3X=forcing, 4♣=SI				
3NT	Х			1 <sup>st</sup> /2 <sup>nd</sup> seat: 7,5-9 tricks in ♥/♠ 3 <sup>rd</sup> /4 <sup>th</sup> seat tp	4♣=strong SI, 4♦=light SI, 4♥=p/c				
4m		7		4-10HCP	4M=tp				
4M		7		4-14HCP 1 <sup>st</sup> /2 <sup>nd</sup> seat 3 <sup>rd</sup> /4 <sup>th</sup> seat could be stronger than 14HCP	After 4♥: NV 4♠ tp, V 4♠ cue				
4NT		6/5		Minors		HIGH LEVEL	BIDDING		
						Mixed cues, 1430 Blackwood, 0314 Exclusion Non-serious 3M+1 when GF with fit			
						DOPI-DEPO			
						4♣ fit in competition			